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Motivation

- models, e.g. mechanistic differential equations (Figure 1). learning or synthetic biology, systems must be learnt from noisy
- Many data can be well-described by dynamical systems In application domains such as model based reinforcement data.
- Where the task requires uncertainty estimates (e.g. active learning), this invites a Bayesian approach.

Inferring states (x) given dynamics (f)

If the transitions are **linear Gaussian**

 $q(x_{t+1}|x_t, f) = \mathcal{N}(x_{t+1}|h_t(x_t), G)$

then Kalman filtering/smoothing gives the exact poster For nonlinear f, any jointly Gaussian approximation q(x (Table 1), so is a local linearisation.

Table 1: Approximations for Kalman-like filter/smoothers. $E_t[\cdot] = \int \cdot q(x_t = x) dx$.

Метнор	A_t	b _t	$ ilde{Q}_t$
Extended Kalman filter (EKF)	$\frac{\partial f}{\partial x} \mu_t$	$f(\mu_t) - A_t \mu_t$	Q
STATISTICAL LINEARISED FILTER (SLF)	$\mathbb{E}_t \left[\frac{\partial f}{\partial x} \right]$	$\mathbb{E}_t[f(x)] - A_t\mu_t$	Q
Assumed density filter (ADF)	0	$\mathbb{E}_t[f(x)]$	$\operatorname{Cov}_t[f(x)]$

If q(x) is not jointly Gaussian, we would only be able to access samples from the marginals. For example, we could use the particle filter.



Figure 2: (Left) q(f) from q(x) and (right) x filtered from p(f|v) for sampled v. Inducing points, predictive mean and confidence region in red, x confidence intervals in black.

Inferring dynamics (f) given state (x) distributions

If x were known, we have input-output pairs for f; inference is exact GP regression, which has an analytic solution.

If we have x only in distribution, we have noisy input-output pairs. The standard approach is to introduce M deterministic inputs z and corresponding outputs $v \sim q(v)$, then (z, v) stand in for input-output pairs for regression. Then,

 $p(f|y) \approx q(f) = q(f, v) = q(v)p(f|v)$

We can make q(v) Gaussian, and optimise it and z as variational parameters.

Understanding Local Linearisation in Variational Gaussian Process State Space Models

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- If the prior on the function is a Gaussian process, we have a Gaussian process state space model (GPSSM). Previous variational inference approaches either
 - assume independence of dynamics f and states x, which we show badly biases the process noise hyperparameter Q, leading to poor predictions, and/or
 - require parameters scaling with the number of latent states, which is particularly limiting in continuous time, but unecessary.

$ ilde{Q}_t), h_t(x_t) = A_t x_t + b_t$	(1)	_
rior marginals $p(x_t y_t)$ efficiently.		E
(<i>f</i>) implicitly has linear-Gaussian transitions		Th



which is biased larger wherever

 $h \perp f$ (the mean-field approximation) or h cannot approximate the shape of f well (e.g. h is linear and we have very noisy observations).

Previous approaches mostly parameterise A_t, b_t, \tilde{Q}_t directly. But the optimal Gaussian filter is the SLF. An optimal iterative Gaussian smoother can also be described.





Figure 3: (Left) The fit for the mean field case. (Right) The fit for the proposed method, with q(x|f) constructed using statistically linearised smoothing. Ground truth in blue, model fit in red. The faint blue dots show the observed pairs (y_t, y_{t+1}) . The correlated approach has much better calibrated posterior uncertainty.

(2)



xisting methods are biased or memory intensive

ne objective is

$$\mathcal{F} = \int \log p(y|x) dq(x) - D_{KL}(q(v)||p(v)) - \int \int D_{KL}(q(x|f)||p(x|f)) p(f|v,z) df q(v) dv \le p(y).$$
(3)

Then the maximising process noise variance Q for T latent time points is

$$Q_{\text{opt}} = \frac{1}{T} \sum_{t=1}^{I} (\tilde{Q}_{t-1} + \mathbb{E}[(h_{t-1}(x) - f(x))(h_{t-1}(x) - f(x))^{\top}])$$
(4)

These have **no additional parameters** (reduction from $O(TD^2)$ to $O(M^2D^2)$ where the number of inducing points M could be $O(\log T)$).

Proposal: locally linearised GPSSM

The proposal is to construct q(x|f) = q(x|v) by sampling inducing points, then carrying out Kalman-like smoothing using p(f|v).

Initial results are promising. An interesting extension would be to break the linearity constraint by using a particle filter instead.